

# PATHFINDER ADVENTURE PATH: SEASON OF GHOSTS

## PATHFINDER SOCIETY

### PATHFINDER ADVENTURES

*Season of Ghosts* can be run or played to gain specific benefits for the Pathfinder Society Organized Play campaign.

### KEY DIFFERENCES FROM SCENARIOS

Pathfinder Adventures have variable playtimes. They don't contain specific faction-related elements, nor are they designed for play by characters over a wide range of levels. They sometimes include pregenerated characters tailored and themed to the adventure. While not required, we recommend using the provided characters, as they strengthen players' immersion in the story.

Thematically, Pathfinder Adventures don't assume the characters are members of the Pathfinder Society. *Season of Ghosts* is therefore offered outside of the standard Organized Play environment; characters don't need to conform to the standard Organized Play requirements laid out in the *Guide to Organized Play: Pathfinder Society*, and they do not receive the school benefits from Pathfinder Training listed in the Additional Character Options section of the Guide.

### KEEPSAKES

Chronicle Sheets occasionally include a section for Keepsakes. A character can only acquire one keepsake per adventure; once a player has applied this Chronicle to a character and purchased a keepsake from the list, they must cross any other Keepsakes off of their Chronicle Sheet. The character doesn't have access to the crossed-off items, though they may later gain access to some of these items through other means (such as boons purchased through the Achievement Points system on [paizo.com](http://paizo.com)). A player can't purchase more than one copy of a keepsake item, unless that keepsake is a consumable item.

### APPLYING CREDIT

Players who play through *Season of Ghosts*, as well as GMs who run the adventure, can apply the adventure's Chronicle Sheet to any of their Pathfinder Society Organized Play characters. Players and GMs must decide which character to apply credit to when they receive the Chronicle Sheet. The Chronicle Sheet gives 12 Experience Point(s), 12 Reputation with one faction, and 30 Treasure Bundles appropriate to a character of their level, applied in batches of 10 Treasure Bundles at each 4 XP interval. It also grants 24 days of Downtime. This adventure is not repeatable, therefore an individual may earn a Chronicle Sheet once as player and once as GM for the adventure.

Players earn access to the items and options listed on the Chronicle Sheet through their actions during the adventure. If the PCs don't discover an item or fulfill the conditions described in the adventure to gain access to an option, cross that option off of each player's Chronicle Sheet. If a PC gains access to an option presented on the Chronicle Sheet that can only be obtained by one member of the party, they earn that option on the Chronicle Sheet for all members of their group.

### ABOUT THE PATHFINDER SOCIETY

The Pathfinder Society is a worldwide fantasy living campaign that puts you in the role of an agent of the Pathfinder Society, a legendary league of explorers, archaeologists, and adventurers dedicated to discovering and chronicling the greatest mysteries and wonders of an ancient world beset by magic and evil. A Pathfinder's adventures explore the dark alleys and political intrigues of Absalom between far-flung travels to the most interesting and remote locales in the world of Pathfinder.

In an organized play campaign, characters exist in a common setting shared by tens of thousands of other gamers from around the world. Paizo's Organized Play programs, including Pathfinder Society and Starfinder Society, are campaigns produced by Paizo and used by a

# PATHFINDER SOCIETY ADVENTURE

volunteer community of organizers and GMs in more than 36 countries on six continents.

Participants in the Pathfinder Society can take their characters to any public Pathfinder Society event anywhere in the world, and any Game Master can gather a group of players to run through dozens of different pre-made adventures. It's a great way to get in touch with other local gamers, meet new people, and play regularly without all the prep work and scheduling of a traditional campaign.

Players and GMs both earn special Achievement Points for participating, which they can use to buy special options for their characters on [paizo.com](http://paizo.com). GMs earn double Achievement Points rewards for the games they run. For more information on the Pathfinder Society, on how to read the attached Chronicle Sheet, and to find games in your area, check out the campaign's homepage at [pathfindersociety.club](http://pathfindersociety.club).



## Event Reporting Form

Date \_\_\_\_\_ Event Code: \_\_\_\_\_

Location \_\_\_\_\_

GM Org Play #: _____	-2	GM Name: _____	GM Faction: _____
Adventure #: _____		Adventure Name: _____	
Reporting Codes: (check when instructed, line through all if no conditions to report)			<input type="checkbox"/> A <input type="checkbox"/> B <input type="checkbox"/> C <input type="checkbox"/> D
Bonus Faction Goal Achieved: _____	<input type="checkbox"/> Yes <input type="checkbox"/> No <input type="checkbox"/> N/A	Scenario-based Infamy earned? _____	<input type="checkbox"/> Yes <input type="checkbox"/> No <input type="checkbox"/> N/A
Fame Earned: _____			

Character Name: _____		Faction:		<input type="checkbox"/> Slow Track
		<input type="checkbox"/> Grand Archive	<input type="checkbox"/> Envoy's Alliance	<input type="checkbox"/> Dead
		<input type="checkbox"/> Radiant Oath	<input type="checkbox"/> Horizon Hunters	<input type="checkbox"/> Infamy
Org Play #: _____	-2	<input type="checkbox"/> Vigilant Seal	<input type="checkbox"/> Verdant Wheel	
	Level	<input type="checkbox"/>		

Character Name: _____		Faction:		<input type="checkbox"/> Slow Track
		<input type="checkbox"/> Grand Archive	<input type="checkbox"/> Envoy's Alliance	<input type="checkbox"/> Dead
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Org Play #: _____	-2	<input type="checkbox"/> Vigilant Seal	<input type="checkbox"/> Verdant Wheel	
	Level	<input type="checkbox"/>		

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# Pathfinder Adventure Path #197: Let the Leaves Fall

_____ <b>Character Name</b>	_____ <b>Organized Play #</b>	<div style="border: 1px solid black; padding: 2px; display: inline-block;">2</div> <b>Character #</b>
<b>Adventure Summary</b>		
<p>You helped the people of Willowshore rebuild and recover, as well as prepare for winter. As you did so, you experienced more and more strange supernatural events that suggested actual ghosts were involved in the curse that afflicts Willowshore. To seek answers, you used magic to defeat the Wall of Ghosts west of town then traveled to an abandoned monastery at the far side of the village hinterlands. There, you discovered something shocking: not only have you been trapped in a mindscape, but you've been reliving the same year over and over.</p>		
<b>Boons</b>	<b>Rewards</b>	
<p>Congratulations on completing the adventure! You've earned Pathfinder Society (second edition) Achievement Points, a currency that can be redeemed on our website at <a href="http://paizo.com">paizo.com</a> for special character boons, such as access to rare or uncommon ancestries, feats, and more! To redeem your Achievement Points, go to <a href="http://paizo.com/organizedPlay/myAccount">paizo.com/organizedPlay/myAccount</a> and click on the Boons tab. Note that you must have created a <a href="http://paizo.com">paizo.com</a> account and registered a character before you can begin making Achievement Point transactions.</p> <p>This adventure qualifies you for the following unique Achievement Point boons: <b>Follower of Sangpotshi</b> and <b>Secrets of Tan Sugi</b>.</p>	<b>XP Gained</b>	
	<b>GP Gained</b>	
<b>Reputation Gained</b>		
_____ _____ _____		
<b>Items</b>	<b>Purchases</b>	
<p><i>covenant tea</i> (level 3, 10 gp; <i>Let the Leaves Fall</i> 77)  <i>energizing tea</i> (level 4, 20 gp; <i>Let the Leaves Fall</i> 77)  <i>invigorating soap</i> (level 5, 28 gp; <i>Let the Leaves Fall</i> 73)  <i>longnight tea</i> (level 3, 12 gp; <i>Let the Leaves Fall</i> 77)  <i>moon blossom tea</i> (level 9, 150 gp; <i>Let the Leaves Fall</i> 77)  <i>peace in dreams tea</i> (level 6, 50 gp; <i>Let the Leaves Fall</i> 77)  <i>resurrection tea</i> (level 5, 25 gp; <i>Let the Leaves Fall</i> 78)  <i>sightsight tea</i> (level 7, 60 gp; <i>Let the Leaves Fall</i> 78)</p> <p><b>Keepsakes</b>  <i>ghost scarf</i> (level 7, 360 gp; <i>Let the Leaves Fall</i> 73)  <i>hairpin of blooming flowers</i> (level 7, 360 gp; <i>Let the Leaves Fall</i> 73)  <i>red thread knot</i> (level 7, 360 gp; <i>Let the Leaves Fall</i> 74)  <i>resolute mind wrap</i> (level 7, 360 gp; <i>Let the Leaves Fall</i> 74)  <i>root boots</i> (level 7, 360 gp; <i>Let the Leaves Fall</i> 74)  <i>spirit fan</i> (level 7, 360 gp; <i>Let the Leaves Fall</i> 74)</p>	<b>Items Sold / Conditions Gained</b>	
	<b>Items Bought / Conditions Cleared</b>	
	<b>TOTAL VALUE OF ITEMS SOLD</b> Add 1/2 this value to the GP Gained Box	
	<b>TOTAL COST OF ITEMS BOUGHT</b>	
<b>Notes</b>	<b>Downtime</b>	
_____ _____ _____		
<b>FOR GM ONLY</b>		
_____ <b>EVENT</b>	_____ <b>EVENT CODE</b>	_____ <b>DATE</b>
_____ <b>GM Organized Play #</b>		



# Pathfinder Adventure Path #198: No Breath to Cry

Character Name	Organized Play #	2 Character #																						
Adventure Summary																								
<p>You searched for ways you could escape their mindscape by entering another inhabited by Heh Shan-Bao, where you discovered the truth—you're actually dead and had been repeating the same awful year for over a century. You then perfected a ritual to manifest in the living world so you could invade the coastal fortress of Karahai and defeat the exorcists who seek to banish them to the afterlife. Only then did you attempt a final return to the living world.</p>																								
Boons	Rewards																							
<p>Congratulations on completing the adventure! You've earned Pathfinder Society (second edition) Achievement Points, a currency that can be redeemed on our website at <a href="http://paizo.com">paizo.com</a> for special character boons, such as access to rare or uncommon ancestries, feats, and more! To redeem your Achievement Points, go to <a href="http://paizo.com/organizedPlay/myAccount">paizo.com/organizedPlay/myAccount</a> and click on the Boons tab. Note that you must have created a <a href="http://paizo.com">paizo.com</a> account and registered a character before you can begin making Achievement Point transactions.</p>	XP Gained																							
	GP Gained																							
Reputation Gained																								
Items	Purchases																							
None	<p style="text-align: center; font-weight: bold;">Items Sold / Conditions Gained</p> <table style="width:100%; border-collapse: collapse;"> <tr><td style="border-bottom: 1px solid black; width: 80%;"></td><td style="border-bottom: 1px solid black; width: 20%;"></td></tr> <tr><td style="border-bottom: 1px solid black;"></td><td style="border-bottom: 1px solid black;"></td></tr> <tr><td style="border-bottom: 1px solid black;"></td><td style="border-bottom: 1px solid black;"></td></tr> <tr><td style="border-bottom: 1px solid black;"></td><td style="border-bottom: 1px solid black;"></td></tr> <tr><td style="border-bottom: 1px solid black;"></td><td style="border-bottom: 1px solid black;"></td></tr> <tr><td style="border-bottom: 1px solid black;"></td><td style="border-bottom: 1px solid black;"></td></tr> <tr><td style="border-bottom: 1px solid black;"></td><td style="border-bottom: 1px solid black;"></td></tr> <tr><td style="border-bottom: 1px solid black;"></td><td style="border-bottom: 1px solid black;"></td></tr> <tr><td style="border-bottom: 1px solid black;"></td><td style="border-bottom: 1px solid black;"></td></tr> <tr><td style="border-bottom: 1px solid black;"></td><td style="border-bottom: 1px solid black;"></td></tr> <tr><td style="border-bottom: 1px solid black;"></td><td style="border-bottom: 1px solid black;"></td></tr> </table> <p style="text-align: right; font-size: small; margin-top: 10px;">TOTAL VALUE OF ITEMS SOLD Add 1/2 this value to the GP Gained Box</p> <div style="border: 1px solid black; width: 100px; height: 20px; margin-left: auto; margin-right: 0;"></div>																							
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