



STARFINDER ADVENTURE PATH: HORIZONS OF THE VAST

STARFINDER ADVENTURES

Starfinder Adventure Path: Horizons of the Vast can be run or played to gain specific benefits for the Starfinder Society Organized Play campaign.

Key Differences from Scenarios

Starfinder Adventure Paths have variable playtimes. They don't contain specific faction-related elements, nor are they designed for play by characters over a wide range of levels. They sometimes include pregenerated characters tailored and themed to the adventure. While not required, we recommend using these provided characters, as they strengthen players' immersion in the story.

Thematically, Starfinder Adventure Paths don't assume the characters are members of the Starfinder Society. *Horizons of the Vast* is therefore offered outside of the standard Organized Play environment; characters don't need to conform to the standard Organized Play requirements laid out in the *Guide to Organized Play: Starfinder Society*.

Applying Credit

Players who play through *Horizons of the Vast* as well as GMs who run the adventure can apply the adventure's Chronicle Sheet to any of their Starfinder Society Organized Play characters at the listed levels. Players and GMs must decide which character to apply credit to when they receive the Chronicle Sheet. The Chronicle Sheet gives 3 Experience Point(s), 5 Reputation with one faction, and credits as listed on the Chronicle Sheet. A character can also attempt one Day Job roll to earn income per XP earned, using a skill bonus from the character receiving credit. In addition, players and GMs receive Achievement Points, which they can use to purchase Starfinder Society character upgrades. This adventure is not repeatable, therefore an individual may earn a Chronicle Sheet once as player and once as GM for the adventure.

Players earn access to the items and options listed on the Chronicle Sheet through their actions during the adventure. If the PCs don't discover an item or fulfill the conditions described in the adventure to gain access to an option, cross that option off of each player's Chronicle Sheet. If a PC gains access to an option presented on the Chronicle Sheet that can only be obtained by

SANCTIONED CONTENT KEY

Adventure	Level Range
<i>Planetfall</i>	1-4
<i>Serpents in the Cradle</i>	3-6
<i>Whispers of the Eclipse</i>	5-8
<i>Icebound</i>	7-10
<i>Allies Against the Eye</i>	9-12
<i>The Culling Shadow</i>	11-14

one member of the party, they earn that option on the Chronicle Sheet for all members of their group.

ABOUT THE STARFINDER SOCIETY

The Starfinder Society is a worldwide science fantasy living campaign that puts you in the role of an agent of the Starfinder Society. The Society is a group of explorers who travel out into the galaxy in search of lost knowledge and technologies, bringing what they learn back with them to share with the people of the Pact Worlds.

In an organized play campaign, characters exist in a common setting shared by tens of thousands of other gamers from around the world. Paizo's Organized Play programs, including Starfinder Society and Pathfinder Society, are campaigns produced by Paizo and used by a volunteer community of organizers and GMs in more than 36 countries on six continents.

Participants in the Starfinder Society can take their characters to any public Starfinder Society event anywhere in the world, and any Game Master can gather a group of players to run through dozens of different pre-made adventures. It's a great way to get in touch with other local gamers, meet new people, and play regularly without all the prep work and scheduling of a traditional campaign.

Players and GMs both earn special Achievement Points for participating, which they can use to buy special options for their characters on paizo.com. GMs earn double Achievement Points rewards for the games they run. For more information on the Starfinder Society, on how to read the attached Chronicle Sheet, and to find games in your area, check out the campaign's homepage at starfindersociety.club.

STARFINDER SANCTIONING



Event Reporting Form

Date _____ Event Code: _____

Location _____

GM Org Play #: -7	GM Name:	GM Faction:
Adventure Name:		
Reporting Codes: (check when instructed, line through all if no conditions to report) <input type="checkbox"/> A <input type="checkbox"/> B <input type="checkbox"/> C <input type="checkbox"/> D		Reputation Earned:
Bonus Faction Goals Achieved <input type="checkbox"/> Acquisitives <input type="checkbox"/> Advocates <input type="checkbox"/> Cognates <input type="checkbox"/> Dataphiles <input type="checkbox"/> Exo-Guardians <input type="checkbox"/> Manifold Host <input type="checkbox"/> Second Seekers <input type="checkbox"/> Wayfinders		

Faction:				
Character Name:	<input type="checkbox"/> Acquisitives	<input type="checkbox"/> Exo-Guardians	<input type="checkbox"/> Dead	
Org Play #: -7	Level	<input type="checkbox"/> Cognates	<input type="checkbox"/> Second Seekers	<input type="checkbox"/> Infamy
		<input type="checkbox"/> Dataphiles	<input type="checkbox"/> Wayfinders	

Faction:				
Character Name:	<input type="checkbox"/> Acquisitives	<input type="checkbox"/> Exo-Guardians	<input type="checkbox"/> Dead	
Org Play #: -7	Level	<input type="checkbox"/> Cognates	<input type="checkbox"/> Second Seekers	<input type="checkbox"/> Infamy
		<input type="checkbox"/> Dataphiles	<input type="checkbox"/> Wayfinders	

Faction:				
Character Name:	<input type="checkbox"/> Acquisitives	<input type="checkbox"/> Exo-Guardians	<input type="checkbox"/> Dead	
Org Play #: -7	Level	<input type="checkbox"/> Cognates	<input type="checkbox"/> Second Seekers	<input type="checkbox"/> Infamy
		<input type="checkbox"/> Dataphiles	<input type="checkbox"/> Wayfinders	

Faction:				
Character Name:	<input type="checkbox"/> Acquisitives	<input type="checkbox"/> Exo-Guardians	<input type="checkbox"/> Dead	
Org Play #: -7	Level	<input type="checkbox"/> Cognates	<input type="checkbox"/> Second Seekers	<input type="checkbox"/> Infamy
		<input type="checkbox"/> Dataphiles	<input type="checkbox"/> Wayfinders	

Faction:				
Character Name:	<input type="checkbox"/> Acquisitives	<input type="checkbox"/> Exo-Guardians	<input type="checkbox"/> Dead	
Org Play #: -7	Level	<input type="checkbox"/> Cognates	<input type="checkbox"/> Second Seekers	<input type="checkbox"/> Infamy
		<input type="checkbox"/> Dataphiles	<input type="checkbox"/> Wayfinders	

Faction:				
Character Name:	<input type="checkbox"/> Acquisitives	<input type="checkbox"/> Exo-Guardians	<input type="checkbox"/> Dead	
Org Play #: -7	Level	<input type="checkbox"/> Cognates	<input type="checkbox"/> Second Seekers	<input type="checkbox"/> Infamy
		<input type="checkbox"/> Dataphiles	<input type="checkbox"/> Wayfinders	

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Creative Director • James Jacobs

Director of Game Design • Jason Bulmahn

Director of Visual Design • Sarah E. Robinson

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Development Managers • Jason Keeley, Ron Lundeen, and Linda Zayas-Palmer

Senior Developers • Eleanor Ferron, Thurston Hillman, Luis Loza, and Patrick Renie

Developer • Jenny Jarzabski

Starfinder Lead Designer • Joe Pasini

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Starfinder Adventure Path #40: Planetfall

Character Chronicle #

Character Information			
Character Name	Organized Play #	Character #	Faction
Adventure Summary			
<p>Leading a small group of starships, you arrived at Weydana-4 and began settlement efforts. During the first several months, you dealt with the settlers' problems, came into contact with members of other charters, and explored the surrounding area. You also discovered clues to the planet's past and indications that you weren't the first group to attempt to settle this world. After an attack on the settlement by mutated fauna, you tracked the source of the affliction to nearby laboratory ruins and stopped the deadly radiation leak.</p> <p>Congratulations on completing the adventure! You've earned Starfinder Society Achievement Points, a currency that can be redeemed on our website at paizo.com for special character boons, such as access to new playable species, character options, and more! To redeem your Achievement Points, go to paizo.com/organizedPlay/myAccount and click on the Boons tab. Note that you must have created a paizo.com account and registered a character before you can begin making Achievement Point transactions.</p>			
Boons			
This adventure qualifies you for the following boon: Silicanid Companion .			
Items		Notes	
mk 1 adaptive serum (350 credits; item level 4; <i>Alien Archive</i> 71)			
advanced medkit (2,700 credits; item level 5)			
dermal stapler (1,200 credits; item level 3; <i>Armory</i> 100)			
engineer's puzzle box (1,500 credits; item level 3; <i>Armory</i> 103)			
explorer handcoil (1,200 credits; item level 3; <i>Armory</i> 45)			
imperial conquest strategy game (2,850 credits; item level 5; <i>Armory</i> 108)			
minor muon crystal (2,200 credits; item level 4; <i>Armory</i> 49)			
ring of sustenance (2,295 credits; item level 5)			
tier 2 software imp (1,400 credits; item level 3; <i>Armory</i> 124)			
survival straw (450 credits; item level 2; <i>Armory</i> 108)			
mk 1 warning wire (2,000 credits; item level 4; <i>Armory</i> 109)			
Reputation/Infamy			

MAX CREDITS	
LEVELS	<input type="checkbox"/> Normal Max Credits
1-2	2,160
LEVELS	<input type="checkbox"/> Normal
Out of Level	
LEVELS	<input type="checkbox"/> Normal
3-4	4,380
LEVELS	<input type="checkbox"/> Normal
-	-

EXPERIENCE	
Starting XP	
+	
XP Gained (GM ONLY)	
=	
Final XP Total	

CREDITS	
Starting Credits	
+	
Credits Garnered (GM ONLY)	
+	
Day Job (GM ONLY)	
-	
Credits Spent	
=	
Total	

For GM Only

FOR GM ONLY

EVENT

EVENT CODE

DATE

GM Organized Play #

Chronicle Code: QVA6

For more information about the Starfinder Society Organized Play program, including how to use this Chronicle Sheet, visit starfindersociety.club



Starfinder Adventure Path #41: Serpents in the Cradle

Character Chronicle #

Character Information							
Character Name	Organized Play #	Character #	Faction				
Adventure Summary							
<p>Analyzing information in the ruins of the Marixah laboratory led you to search for ancient ruins that predated the settlers' arrival. You traveled deep underground and found a long-abandoned Cycle monastery. After exploring the archaeological site, you received urgent news from your settlement about rogue settlers establishing a small town nearby, in violation of your charter. Your research revealed that they might have been funded by the Aspis Consortium, and things began to subtly go wrong.</p> <p>Congratulations on completing the adventure! You've earned Starfinder Society Achievement Points, a currency that can be redeemed on our website at paizo.com for special character boons, such as access to new playable species, character options, and more! To redeem your Achievement Points, go to paizo.com/organizedPlay/myAccount and click on the Boons tab. Note that you must have created a paizo.com account and registered a character before you can begin making Achievement Point transactions.</p>							
Boons							
Items		Notes					
heavy seismic pick (2,790 credits; item level 5; <i>Armory</i> 50)							
Reputation/Infamy							

LEVELS	<input type="checkbox"/> Normal Max Credits
3-4	4,380
LEVELS	<input type="checkbox"/> Normal
Out of Level	
LEVELS	<input type="checkbox"/> Normal
5-6	12,225
LEVELS	<input type="checkbox"/> Normal
-	-

EXPERIENCE
Starting XP
+
XP Gained (GM ONLY)
=
Final XP Total

CREDITS
Starting Credits
+
Credits Garnered (GM ONLY)
+
Day Job (GM ONLY)
-
Credits Spent
=
Total

For GM Only

FOR GM ONLY

EVENT

EVENT CODE

DATE

GM Organized Play #

Chronicle Code: ZZK1

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Starfinder Adventure Path #42: Whispers of the Eclipse

Character Chronicle #

Character Information			
Character Name	Organized Play #	Character #	Faction
Adventure Summary			
<p>A friendly charter reached out for assistance handling several disputes, and you tracked their missing leaders to a lush jungle valley hidden by strange magic. Elven writing in the valley warned of a coming eclipse and triggered a vision of explorers being stranded on a lunar base. You traveled to the base, discovered evidence that Azlanti spacefarers built the structure, and dealt with the menace at the heart of the base.</p> <p>Congratulations on completing the adventure! You've earned Starfinder Society Achievement Points, a currency that can be redeemed on our website at paizo.com for special character boons, such as access to new playable species, character options, and more! To redeem your Achievement Points, go to paizo.com/organizedPlay/myAccount and click on the Boons tab. Note that you must have created a paizo.com account and registered a character before you can begin making Achievement Point transactions.</p>			
Boons			
Items			
Items		Notes	
AG accelerator rifle (75,000 credits; item level 7; <i>Alien Archive 7</i>)			
mk 2 animistic tools (5,500 credits; item level 7; <i>Armory 120</i>)			
dark blue rhomboid aeon stone (18,000 credits; item level 10)			
purple sphere aeon stone (7,500 credits; item level 7; <i>Alien Archive 7</i>)			
restoring rod (6,750 credits; item level 7; <i>Armory 115</i>)			
Reputation/Infamy			

LEVELS	<input type="checkbox"/> Normal Max Credits
5-6	12,255
LEVELS	<input type="checkbox"/> Normal
Out of Level	
LEVELS	<input type="checkbox"/> Normal
7-8	17,505
LEVELS	<input type="checkbox"/> Normal
-	-

EXPERIENCE
Starting XP
+
XP Gained (GM ONLY)
=
Final XP Total

CREDITS
Starting Credits
+
Credits Garnered (GM ONLY)
+
Day Job (GM ONLY)
-
Credits Spent
=
Total

For GM Only

FOR GM ONLY

EVENT

EVENT CODE

DATE

GM Organized Play #

Chronicle Code: 1UMY

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Starfinder Adventure Path #43: Icebound

Character Chronicle #

Character Information			
Character Name	Organized Play #	Character #	Faction
Adventure Summary			
<p>A distress beacon from a desolate section of the tundra sent you on a rescue mission into the biting cold. You delved into an icy crevasse to reach the remains of a Veskarium ship, locate the survivor, and battle the insectile menace within. The agent's information led you to the upper atmosphere of a nearby planet, where you found a small, mutated Swarm colony awakening from a self-imposed torpor.</p> <p>Congratulations on completing the adventure! You've earned Starfinder Society Achievement Points, a currency that can be redeemed on our website at paizo.com for special character boons, such as access to new playable species, character options, and more! To redeem your Achievement Points, go to paizo.com/organizedPlay/myAccount and click on the Boons tab. Note that you must have created a paizo.com account and registered a character before you can begin making Achievement Point transactions.</p>			
Boons			
Items			
electron aurora cannon (18,200 credits; item level 10; Armory 41)			
mk IV frag grenade (2,700 credits; item level 10)			
mk 3 serum of healing (1,950 credits; item level 9)			
white nanite hypopen (2,300 credits; item level 9)			
white star conqueror (15,200 credits; item level 9; Armory 41)			
Reputation/Infamy			

LEVELS	<input type="checkbox"/> Normal Max Credits
7-8	17,505
LEVELS	<input type="checkbox"/> Normal
Out of Level	
LEVELS	<input type="checkbox"/> Normal
9-10	43,500
LEVELS	<input type="checkbox"/> Normal
-	-

EXPERIENCE
Starting XP
+
XP Gained (GM ONLY)
=
Final XP Total

CREDITS
Starting Credits
+
Credits Garnered (GM ONLY)
+
Day Job (GM ONLY)
-
Credits Spent
=
Total

For GM Only

FOR GM ONLY

EVENT

EVENT CODE

DATE

GM Organized Play #

Chronicle Code: FV09

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Starfinder Adventure Path #44: Allies Against the Eye

Character Chronicle #

Character Information			
Character Name	Organized Play #	Character #	Faction
Adventure Summary			
<p>Your agents discovered a hidden fallout shelter in the ruins of the Marixah Republic laboratory. You dealt with the ghosts of former scientists in hopes of protecting your people from the encroaching threat. When agents of a dangerous cult arrived, you led a daring raid on their starship and learned that it was the herald of a much larger force. Your advisor suggested you form alliances against this new threat, and you negotiated treaties with other charters.</p> <p>Congratulations on completing the adventure! You've earned Starfinder Society Achievement Points, a currency that can be redeemed on our website at paizo.com for special character boons, such as access to new playable species, character options, and more! To redeem your Achievement Points, go to paizo.com/organizedPlay/myAccount and click on the Boons tab. Note that you must have created a paizo.com account and registered a character before you can begin making Achievement Point transactions.</p>			
Boons			
Items		Notes	
necropositrine ray prototype (25,000 credits; item level 11; <i>Allies Against the Eye</i> 14)			
Reputation/Infamy			

MAX CREDITS	
LEVELS	<input type="checkbox"/> Normal Max Credits
9-10	43,500
LEVELS	<input type="checkbox"/> Normal
Out of Level	
LEVELS	<input type="checkbox"/> Normal
11-12	90,000
LEVELS	<input type="checkbox"/> Normal
-	-

EXPERIENCE	
Starting XP	
+	
XP Gained (GM ONLY)	
=	
Final XP Total	

CREDITS	
Starting Credits	
+	
Credits Garnered (GM ONLY)	
+	
Day Job (GM ONLY)	
-	
Credits Spent	
=	
Total	

For GM Only

FOR GM ONLY

EVENT

EVENT CODE

DATE

GM Organized Play #

Chronicle Code: ZVAZ

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Starfinder Adventure Path #45: The Culling Shadow

Character Chronicle #

Character Information				LEVELS	<input type="checkbox"/> Normal Max Credits
<hr/>				11-12	90,000
Character Name				LEVELS	<input type="checkbox"/> Normal
Organized Play #				Out of Level	
Character #				LEVELS	<input type="checkbox"/> Normal
Faction				13-14	240,000
Adventure Summary				LEVELS	<input type="checkbox"/> Normal
<p>The Order of the Culling Shadow invaded the Weydana system, and you launched your own armada to withstand the attack. You met with a leader of the opposition who wanted to kill you personally, and after defeating her, you realized the stars were dimming. You performed rescue operations to aid those affected, then took to the skies to face a massive spacebound creature and protect Weydana-4!</p> <p>Congratulations on completing the adventure! You've earned Starfinder Society Achievement Points, a currency that can be redeemed on our website at paizo.com for special character boons, such as access to new playable species, character options, and more! To redeem your Achievement Points, go to paizo.com/organizedPlay/myAccount and click on the Boons tab. Note that you must have created a paizo.com account and registered a character before you can begin making Achievement Point transactions.</p>				MAX CREDITS	-
Boons				Starting XP	
				+	
				XP Gained (GM ONLY)	
				=	
				Final XP Total	
Items				Starting Credits	
Notes				+	
green force field (80,000 credits; item level 14) mk 3 prescient lenses (77,000 credits; item level 14; <i>Pact Worlds</i> 203) standard graviton solarian crystal (69,800 credits; item level 14)				Credits Garnered (GM ONLY)	
				+	
				Day Job (GM ONLY)	
				-	
				Credits Spent	
				=	
Reputation/Infamy				Total	

For GM Only

FOR GM ONLY

EVENT

EVENT CODE

DATE

GM Organized Play #

Chronicle Code: YHTX

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