

PATHFINDER ADVENTURES: DARK ARCHIVE CASE FILES

PATHFINDER SOCIETY

PATHFINDER ADVENTURES

The Dark Archive Case Files can be run or played to gain specific benefits for the Pathfinder Society Organized Play campaign.

KEY DIFFERENCES FROM SCENARIOS

Pathfinder Adventures have variable playtimes. They don't contain specific faction-related elements, nor are they designed for play by characters over a wide range of levels. They sometimes include pregenerated characters tailored and themed to the adventure. While not required, we recommend using the provided characters, as they strengthen players' immersion in the story.

Thematically, Pathfinder Adventures don't assume the characters are members of the Pathfinder Society. The Dark Archive Case Files are therefore offered outside of the standard Organized Play environment; characters don't need to conform to the standard Organized Play requirements laid out in the *Guide to Organized Play: Pathfinder Society*, and they do not receive the school benefits from Pathfinder Training listed in the Additional Character Options section of the Guide.

KEEPSAKES

Chronicle Sheets occasionally include a section for Keepsakes. A character can only acquire one keepsake per adventure; once a player has applied this Chronicle to a character and purchased a keepsake from the list, they must cross any other Keepsakes off of their Chronicle Sheet. The character doesn't have access to the crossed-off items, though they may later gain access to some of these items through other means (such as boons purchased through the Achievement Points system on paizo.com). A player can't purchase more than one copy of a keepsake item, unless that keepsake is a consumable item.

CONTENT NOTE

These adventures contain horror-related themes, including body horror, mind control, and themes of gaslighting and emotional abuse. One adventure also

requires players to withhold information from each other and potentially act against each others' interests. Before you begin, understand that player consent (including that of the Game Master) is vital to a safe and fun play experience for everyone. You should talk with your players before beginning the adventures and modify descriptions or scenarios as appropriate.

APPLYING CREDIT

Players who play through each Dark Archive Case File, as well as GMs who run the adventure, can apply the adventure's Chronicle Sheet to any of their Pathfinder Society Organized Play characters. Players and GMs must decide which character to apply credit to when they receive the Chronicle Sheet. The Chronicle Sheet gives 2 Experience Points, 2 Reputation with one faction, and 5 Treasure Bundles appropriate to a character of their level. It also grants 4 days of Downtime. These adventures are not repeatable, therefore an individual may earn a Chronicle Sheet once as player and once as GM for each adventure.

Players earn access to the items and options listed on the Chronicle Sheet through their actions during the adventure. If the PCs don't discover an item or fulfill the conditions described in the adventure to gain access to an option, cross that option off of each player's Chronicle Sheet. If a PC gains access to an option presented on the Chronicle Sheet that can only be obtained by one member of the party, they earn that option on the Chronicle Sheet for all members of their group.

ABOUT THE PATHFINDER SOCIETY

The Pathfinder Society is a worldwide fantasy living campaign that puts you in the role of an agent of the Pathfinder Society, a legendary league of explorers, archaeologists, and adventurers dedicated to discovering and chronicling the greatest mysteries and wonders of an ancient world beset by magic and evil. A Pathfinder's adventures explore the dark alleys and political intrigues of Absalom between far-flung travels to the most interesting and

PATHFINDER SOCIETY ADVENTURE

remote locales in the world of Pathfinder.

In an organized play campaign, characters exist in a common setting shared by tens of thousands of other gamers from around the world. Paizo's Organized Play programs, including Pathfinder Society and Starfinder Society, are campaigns produced by Paizo and used by a volunteer community of organizers and GMs in more than 36 countries on six continents.

Participants in the Pathfinder Society can take their characters to any public Pathfinder Society event anywhere in the world, and any Game Master can gather a group of players to run through dozens of different pre-made adventures. It's a great way to get in touch with other local gamers, meet new people, and play regularly without all the prep work and scheduling of a traditional campaign.

Players and GMs both earn special Achievement Points for participating, which they can use to buy special options for their characters on paizo.com. GMs earn double Achievement Points rewards for the games they run. For more information on the Pathfinder Society, on how to read the attached Chronicle Sheet, and to find games in your area, check out the campaign's homepage at pathfindersociety.club.



Event Reporting Form

Date _____ Event Code: _____

Location _____

GM Org Play #:	-2	GM Name:	GM Faction:
Adventure #:		Adventure Name:	
Reporting Codes: (check when instructed, line through all if no conditions to report)			<input type="checkbox"/> A <input type="checkbox"/> B <input type="checkbox"/> C <input type="checkbox"/> D
Bonus Faction Goal Achieved:	<input type="checkbox"/> Yes <input type="checkbox"/> No <input type="checkbox"/> N/A	Scenario-based Infamy earned?	<input type="checkbox"/> Yes <input type="checkbox"/> No <input type="checkbox"/> N/A
Reputation Earned:			

Character Name:		Faction:	
Org Play #:	-2	<input type="checkbox"/> Grand Archive <input type="checkbox"/> Radiant Oath <input type="checkbox"/> Vigilant Seal	<input type="checkbox"/> Envoy's Alliance <input type="checkbox"/> Horizon Hunters <input type="checkbox"/> Verdant Wheel
Level		<input type="checkbox"/> Slow Track <input type="checkbox"/> Dead <input type="checkbox"/> Infamy	

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Pathfinder Adventure: The Beast of Birchfrost

Character Name		Organized Play #	Character #
Adventure Summary			
You were sent to rescue local trappers from a beast that attacked them. Rumors swirled that this was a local protector, the Birchfrost Beast, that has become aggressive lately. You tracked the beast to its patrol route and fought it before heading to its lair. There, you discovered the truth of the Birchfrost Beast!			
Boons		Rewards	
Congratulations on completing the adventure! You've earned Pathfinder Society (second edition) Achievement Points, a currency that can be redeemed on our website at paizo.com for special character boons, such as access to rare or uncommon ancestries, feats, and more! To redeem your Achievement Points, go to paizo.com/organizedPlay/myAccount and click on the Boons tab. Note that you must have created a paizo.com account and registered a character before you can begin making Achievement Point transactions.		XP Gained	
		GP Gained	
Reputation Gained			
Items		Purchases	
None		Items Sold / Conditions Gained	

		Items Bought / Conditions Cleared	

		TOTAL VALUE OF ITEMS SOLD Add 1/2 this value to the GP Gained Box	
		TOTAL COST OF ITEMS BOUGHT	
Notes		Downtime	
FOR GM ONLY			
EVENT		EVENT CODE	DATE
		GM Organized Play #	



Pathfinder Adventure: Shaking the Helping Hand

Character Name	Organized Play #	2 Character #												
Adventure Summary														
<p>In Absalom, you met with a merchant who asked you to provide security against a dangerous secret society. At the opera, you encountered members of this secret society and uncovered their plot against your employer. However, all was not as it seemed, and you learned the truth of this secret society before making an important choice about your loyalties.</p>														
Boons		Rewards												
<p>Congratulations on completing the adventure! You've earned Pathfinder Society (second edition) Achievement Points, a currency that can be redeemed on our website at paizo.com for special character boons, such as access to rare or uncommon ancestries, feats, and more! To redeem your Achievement Points, go to paizo.com/organizedPlay/myAccount and click on the Boons tab. Note that you must have created a paizo.com account and registered a character before you can begin making Achievement Point transactions.</p>		XP Gained												
		GP Gained												
Reputation Gained														
Items		Purchases												
<p>None</p>	<p style="text-align: center;">Items Sold / Conditions Gained</p> <table style="width: 100%; border-collapse: collapse;"><tr><td style="width: 80%; border-bottom: 1px solid black; height: 20px;"></td><td style="width: 20%; border-bottom: 1px solid black; height: 20px;"></td></tr><tr><td style="border-bottom: 1px solid black; height: 20px;"></td><td style="border-bottom: 1px solid black; height: 20px;"></td></tr><tr><td style="border-bottom: 1px solid black; height: 20px;"></td><td style="border-bottom: 1px solid black; height: 20px;"></td></tr><tr><td style="border-bottom: 1px solid black; height: 20px;"></td><td style="border-bottom: 1px solid black; height: 20px;"></td></tr><tr><td style="border-bottom: 1px solid black; height: 20px;"></td><td style="border-bottom: 1px solid black; height: 20px;"></td></tr><tr><td style="border-bottom: 1px solid black; height: 20px;"></td><td style="border-bottom: 1px solid black; height: 20px;"></td></tr></table> <div style="text-align: right; margin-top: 10px;"><small>TOTAL VALUE OF ITEMS SOLD Add 1/2 this value to the GP Gained Box</small><div style="border: 1px solid black; width: 100px; height: 20px; display: inline-block;"></div></div>													
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Notes		Downtime												
FOR GM ONLY														
EVENT	EVENT CODE	DATE												
GM Organized Play #														



Pathfinder Adventure: A Song of Making and Unmaking

		2	
Character Name		Organized Play #	Character #
Adventure Summary			
You responded to a distress call from Castle Yllaldo in Xopatl, where you learned of strange transformations and spontaneous abilities forming in the local populace. You delved into the tunnels beneath the castle to locate the speculated source of this disturbance, and discovered it: a demon's jawbone. While this artifact caused you to potentially manifest abilities of your own, it also strengthened the creatures in the caverns. You battled these creatures and managed to destroy the jawbone, putting an end to the manifestations.			
Boons		Rewards	
Congratulations on completing the adventure! You've earned Pathfinder Society (second edition) Achievement Points, a currency that can be redeemed on our website at paizo.com for special character boons, such as access to rare or uncommon ancestries, feats, and more! To redeem your Achievement Points, go to paizo.com/organizedPlay/myAccount and click on the Boons tab. Note that you must have created a paizo.com account and registered a character before you can begin making Achievement Point transactions.		XP Gained	
		GP Gained	
Reputation Gained			
Items		Purchases	
None		Items Sold / Conditions Gained	
		TOTAL VALUE OF ITEMS SOLD	
		Add 1/2 this value to the GP Gained Box	
		Items Bought / Conditions Cleared	
		TOTAL COST OF ITEMS BOUGHT	
Notes		Downtime	
FOR GM ONLY			
EVENT		EVENT CODE	DATE
			GM Organized Play #



Pathfinder Adventure: Lady of the Harvest

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Character Name		Organized Play #		Character #	
Adventure Summary					
You investigated the House of Mirrors in Ravengro, which is rumored to be cursed. A magical painting altered you in some way, and you worked together to locate the mysterious piece of art. After clearing the house of dangers and locating the painting, a traitor was unmasked and defeated.					
Boons				Rewards	
Congratulations on completing the adventure! You've earned Pathfinder Society (second edition) Achievement Points, a currency that can be redeemed on our website at paizo.com for special character boons, such as access to rare or uncommon ancestries, feats, and more! To redeem your Achievement Points, go to paizo.com/organizedPlay/myAccount and click on the Boons tab. Note that you must have created a paizo.com account and registered a character before you can begin making Achievement Point transactions.				XP Gained	
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Reputation Gained					
Items		Purchases			
None		Items Sold / Conditions Gained			
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		Items Bought / Conditions Cleared			
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Notes		Downtime			
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FOR GM ONLY					
EVENT		EVENT CODE		DATE	
				GM Organized Play #	



Pathfinder Adventure: The Verdure of Iblydos

Character Name		Organized Play #	Character #
Adventure Summary			
You were asked to attend a yearly ritual in Iblydos, with a secret mission to investigate missing family members who were part of the group performing the ritual. You participated in the ritual and investigated several strange occurrences around the island. As the ritual concluded, you discovered the truth of the leader's machinations, and had to work quickly to save the potential sacrifices and free the cult from their leader's grasp.			
Boons		Rewards	
Congratulations on completing the adventure! You've earned Pathfinder Society (second edition) Achievement Points, a currency that can be redeemed on our website at paizo.com for special character boons, such as access to rare or uncommon ancestries, feats, and more! To redeem your Achievement Points, go to paizo.com/organizedPlay/myAccount and click on the Boons tab. Note that you must have created a paizo.com account and registered a character before you can begin making Achievement Point transactions.		XP Gained	
		GP Gained	
Reputation Gained			
Items		Purchases	
None		Items Sold / Conditions Gained	
		TOTAL VALUE OF ITEMS SOLD <small>Add 1/2 this value to the GP Gained Box</small>	
		Items Bought / Conditions Cleared	
		TOTAL COST OF ITEMS BOUGHT	
Notes		Downtime	
FOR GM ONLY			
EVENT	EVENT CODE	DATE	GM Organized Play #



Pathfinder Adventure: Wishes in Krasnoprudny

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Character Name		Organized Play #		Character #	
Adventure Summary					
You took a turbulent journey to Krasnoprudny, a village in Irrisen. Investigating the odd happenings, you determined that the village was under some sort of curse, where casual exclamations and idioms became real. You tracked the source of the curse to a pair of old fey living at a nearby pond, and convinced them that their benevolence was doing more harm than good.					
Boons				Rewards	
Congratulations on completing the adventure! You've earned Pathfinder Society (second edition) Achievement Points, a currency that can be redeemed on our website at paizo.com for special character boons, such as access to rare or uncommon ancestries, feats, and more! To redeem your Achievement Points, go to paizo.com/organizedPlay/myAccount and click on the Boons tab. Note that you must have created a paizo.com account and registered a character before you can begin making Achievement Point transactions.				XP Gained	
				GP Gained	
Reputation Gained					
Items		Purchases			
None		Items Sold / Conditions Gained			
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FOR GM ONLY					
EVENT		EVENT CODE		DATE	
				GM Organized Play #	



Pathfinder Adventure: Tomorrow's Feast

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Character Name		Organized Play #		Character #	
Adventure Summary					
You found yourselves trapped in a time loop on a restaurant boat. In the initial loop, you perished to a fearsome temporal creature. Subsequent loops gave you the clues you needed to defeat the monster, including a powerful artifact. You used this knife to sever the tethers binding the creature to the boat, rescuing its passengers from infinite recursion.					
Boons				Rewards	
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				GP Gained	
Reputation Gained					
Items		Purchases			
None		Items Sold / Conditions Gained			
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FOR GM ONLY					
EVENT		EVENT CODE		DATE	
				GM Organized Play #	



Pathfinder Adventure: The Last Dream

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Character Name		Organized Play #		Character #	
Adventure Summary					
You traveled to Nantambu to seek the aid of a magical specialist. They aided you in entering a personal mindscape created by the Lone Archivist. There, you sifted through the Archivist's memories to gain access to the final secrets of the Dark Archive.					
Boons				Rewards	
Congratulations on completing the adventure! You've earned Pathfinder Society (second edition) Achievement Points, a currency that can be redeemed on our website at paizo.com for special character boons, such as access to rare or uncommon ancestries, feats, and more! To redeem your Achievement Points, go to paizo.com/organizedPlay/myAccount and click on the Boons tab. Note that you must have created a paizo.com account and registered a character before you can begin making Achievement Point transactions.				XP Gained	
				GP Gained	
Reputation Gained					
Items		Purchases			
None		Items Sold / Conditions Gained			
		<hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/>			
		TOTAL VALUE OF ITEMS SOLD			
		Add 1/2 this value to the GP Gained Box			
		Items Bought / Conditions Cleared			
		<hr/> <hr/> <hr/> <hr/> <hr/> <hr/> <hr/>			
		TOTAL COST OF ITEMS BOUGHT			
Notes		Downtime			
<hr/>		<hr/>			
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FOR GM ONLY					
EVENT		EVENT CODE		DATE	
				GM Organized Play #	