

## 2024 Regional Support Program GM Boon **Curse Maelstrom**

	Character Chronicle #
l	Chronicle Code

V3TC

		- 2				
Player Name		Character Name	Organi	zed Play # Character #		
This Chronicle Sheet Grants Access to the Following:  Pathfinder Society rewards Game Masters who volunteer their time at local game stores and conventions. Whenever you GM a Pathfinder Society game after January 1 2024, check one box below. Whenever you GM a game at an RSP-supported location or event, instead check two boxes below. Whenever you GM a game at a convention of any size, instead check three boxes below. Quests and Bounties check one box regardless of where they are run. Running sanctioned content longer than a scenario (such as an Adventure Path volume) allows you to check three boxes upon completion and reporting of the adventure. You must check these boxes in order.						
Once you have marked 15 boxes, you ea marked 30 boxes, you may grant this bo this boon with that character.		,	'	,		

Curse Maelstrom (Personal Boon): You live with a powerful curse that coils inside you and manifests in all aspects of your life. You may have joined the Pathfinder Society to find a cure for your misfortune or perhaps to make use of your bad luck by inflicting it on others who seek to cause wanton chaos and destruction. Or, most likely, you were a regular Pathfinder agent who accidentally stumbled across something they shouldn't have. Either way, the maelstrom is yours and you are its.

You may play a character with a rare archetype-Curse Maelstrom (Pathfinder Dark Archive page 168)-taking the dedication feat in place of another class feat. Other than access to this archetype, all character creation rules are the same as those outlined in the Guide to Organized Play: Pathfinder Society. You must bring a copy of Pathfinder Dark Archive to all sessions in which you play this character.

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